

Basics:

- Song: The Moon Will Sing
- 1750 frames (8FPS, 3:40 time, 40 scenes)
- Needs editing
- 4-5 weeks to do it
- Ya
- Animating on Toonsquid

Day 1: x

Day 2: 300 frames

Day 3: 130 frames

Day 4: 320 frames

Day 5: 350 frames

Day 6: break

Day 7: 600 frames

Day 8: break

Day 9: break

Day 10: break

Day 11: 60 frames

Day 12:

Day 13:

Day 14: 400 frames

Day 15:

Day 16:

Day 17:

Day 18:

Day 19:

Day 20:

Day 21

Day 22:

Day 23: break

Day 24: break

Day 25: break

Day 26:

Day 27:

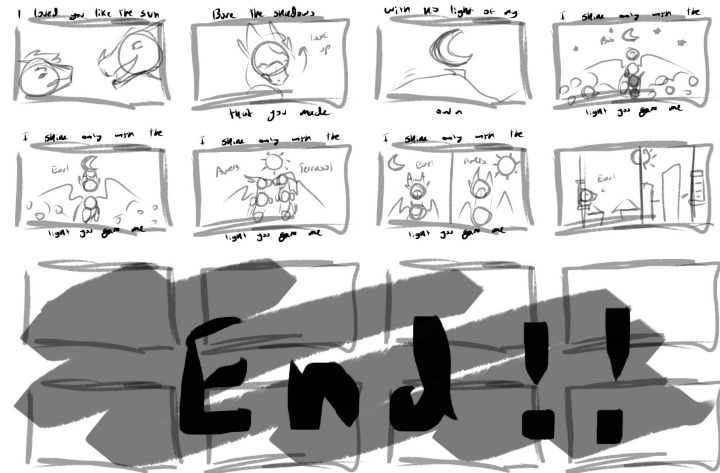
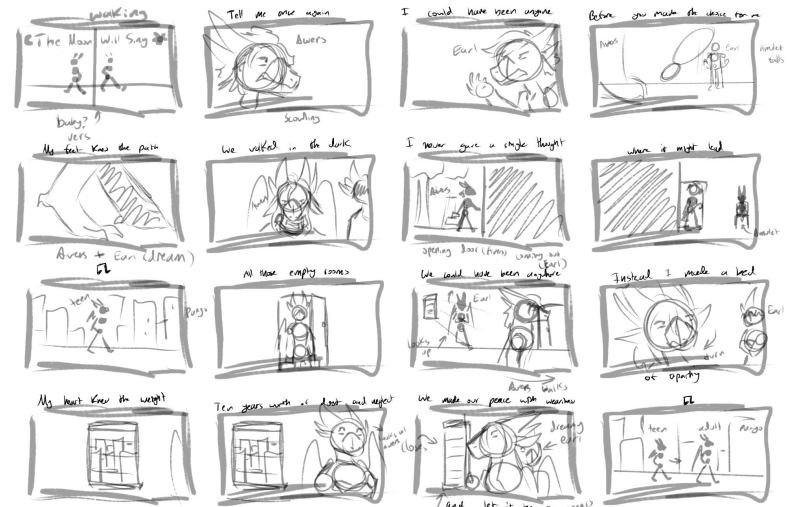
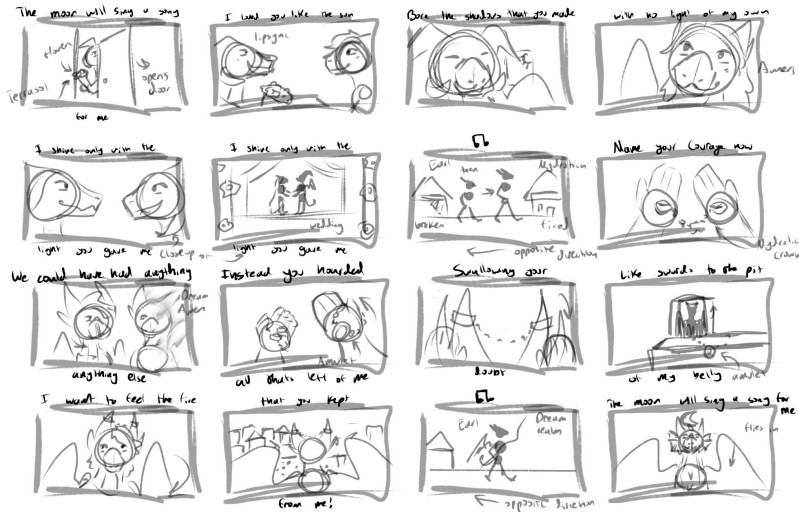
Day 28:

Day 29:

Day 30

Day 1 (may 1st)

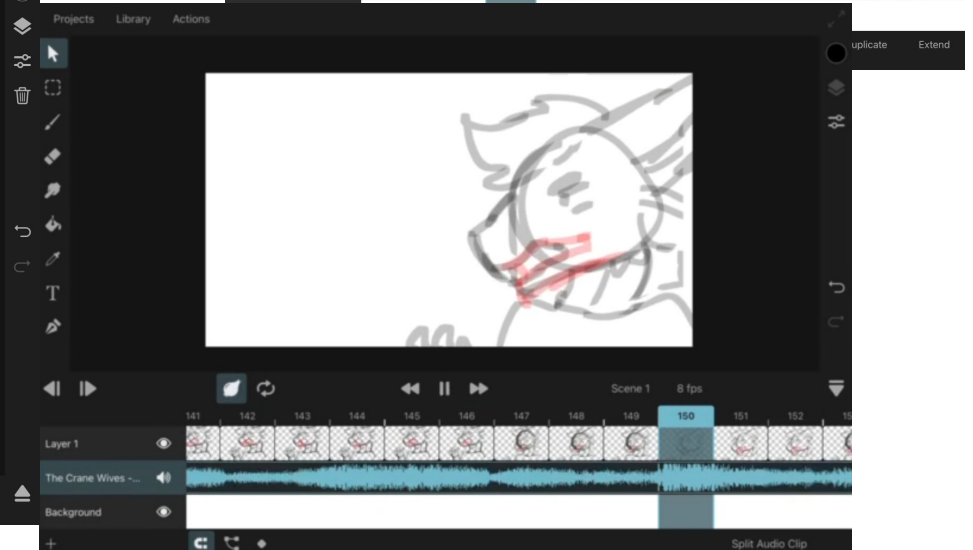
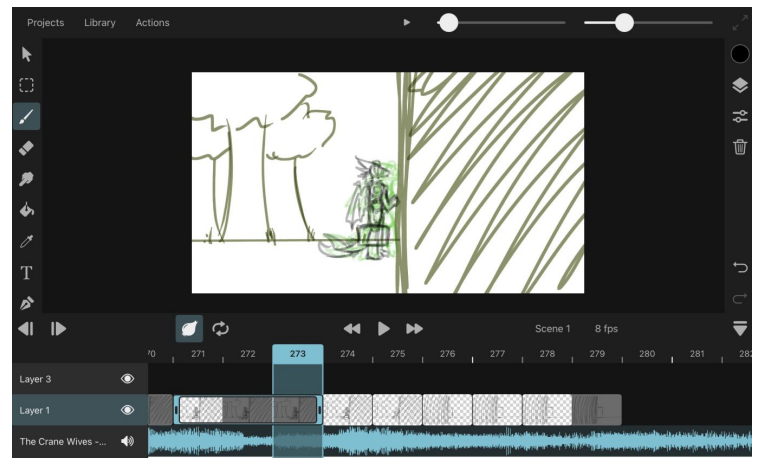
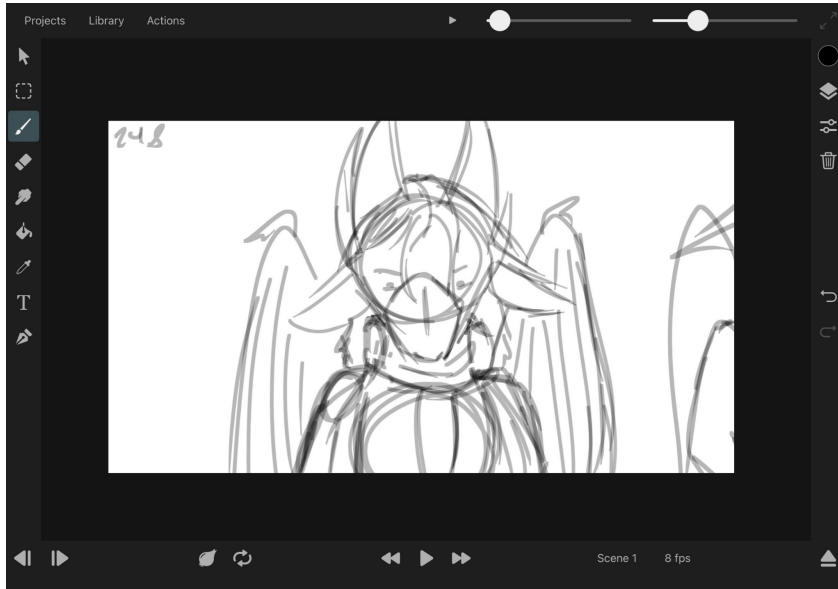
- Full storyboard made
- Audio put into Toonsquid



END!!

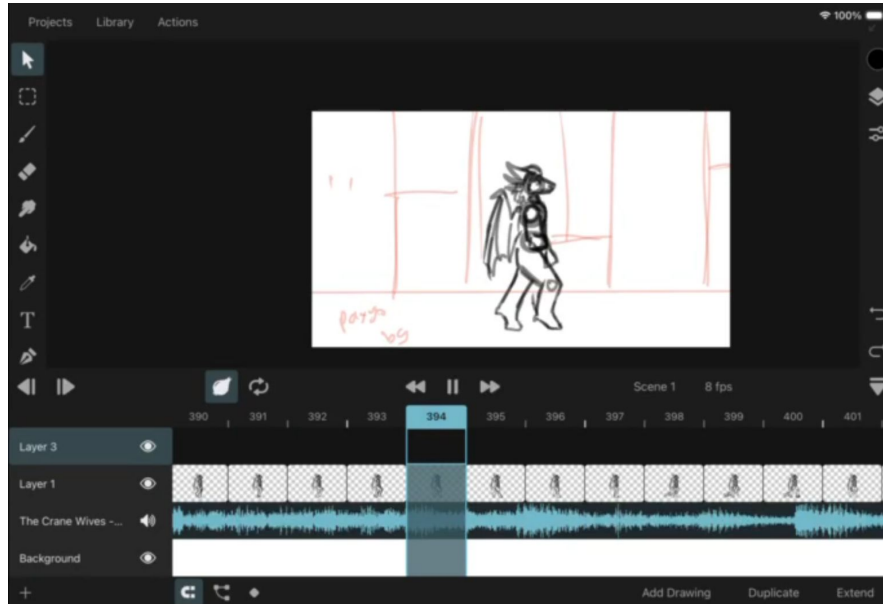
Day 2

- 300 frames done (8 scenes i think)
- W



Day 3

- 130 frames, 2 scenes
- Mostly worked on digital media today



Online communities and their connections

Online communities are found pretty much everywhere, in any space where you can talk to people and find people with your interests. Most popular online spaces like this include apps like Discord, Tumblr, Pinterest, and sometimes other apps like Twitter or Instagram.

Communities such like this have been found, for a lot of

make me feel more connected to the game." Online communities are a great way to get closer or to know more about a certain media you are interested in!

Volha, a Junior at MVHS and an online gamer, also agrees that playing video games or talking online is a great way to meet new people. "Well, I would say Valorant,

definitely... every time I play I get people who talk back to me ... you just kind of connect... and every game you get into you kind of just get to meet more and more people and kind of just get to see what kind of people are ... and who they are. I would say the Valorant community in general [is] very diverse. And there's a lot of different people

and I feel like it's pretty safe." Volha also talks about how online communities can be very different and for different things, "I would say Valorant is for meeting new people and Phasmophobia is more for like finding your own group and then kind of sticking to it. But you can always find new people in Phasmophobia as well, by opening up a lobby and having people join."

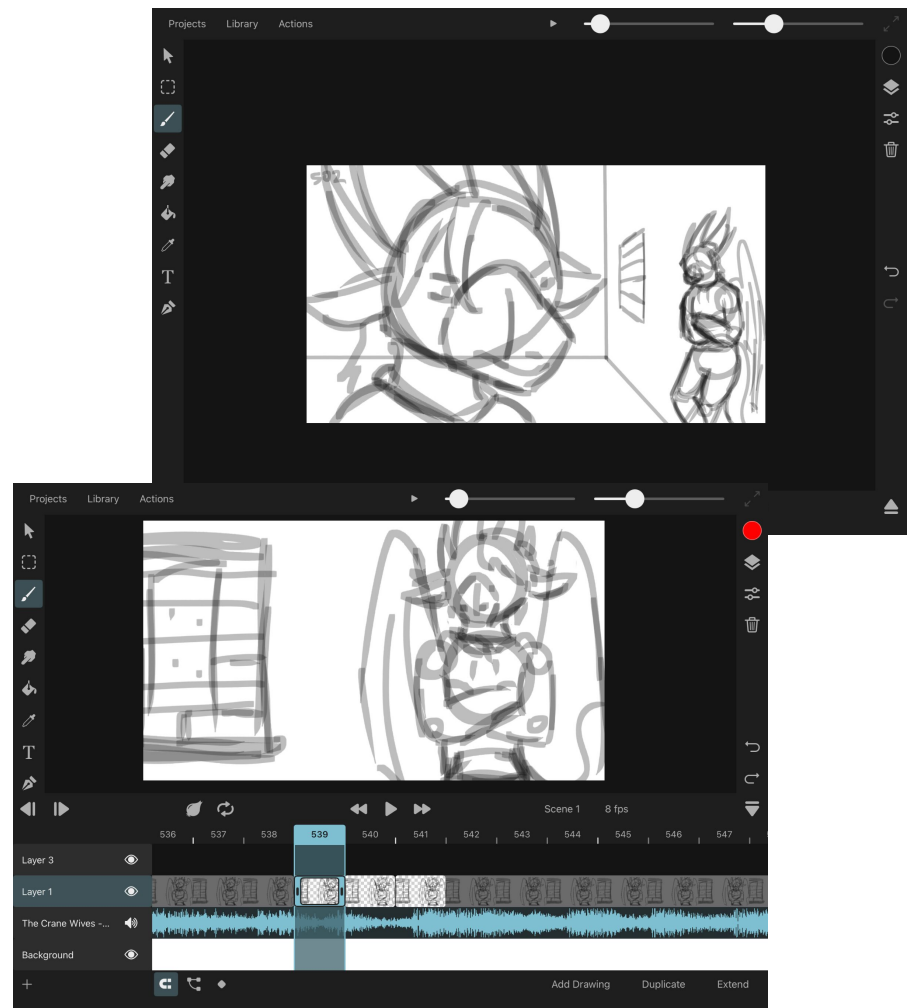
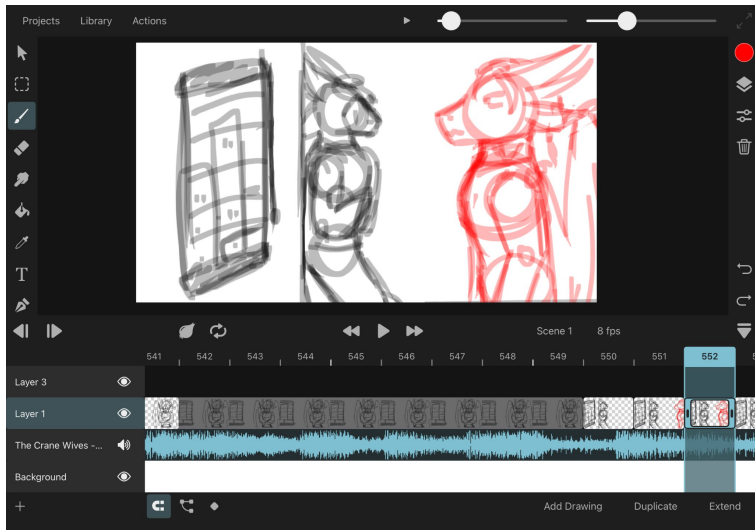
However, not everything is positive about online communities,

What differs is the connection



Day 4

- 320 frames, 8 scenes
- 750 sketch frames in



Day 5

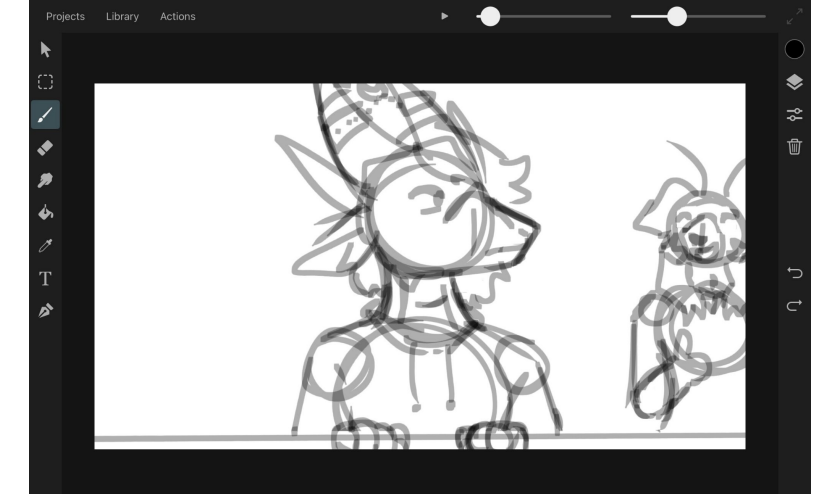
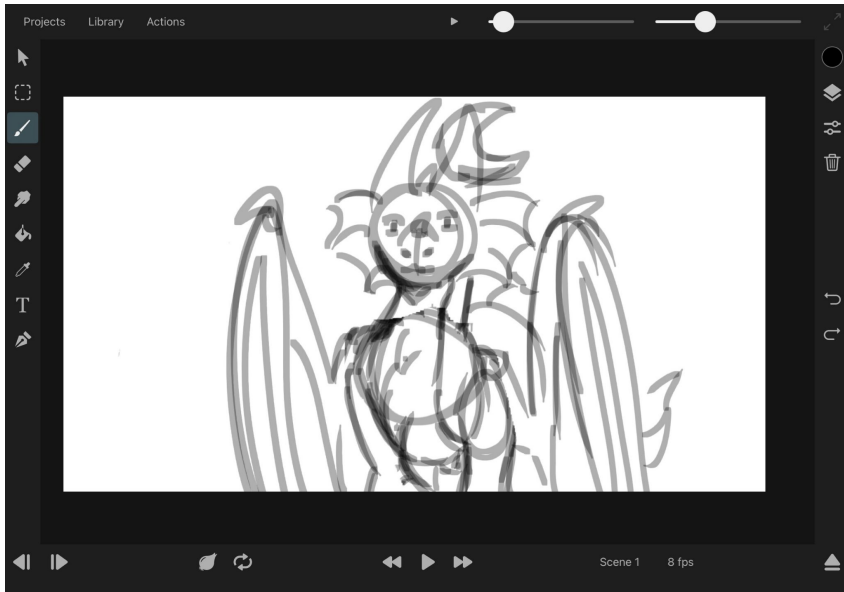
- 350 frames, 8 scenes
- 1100 frames in

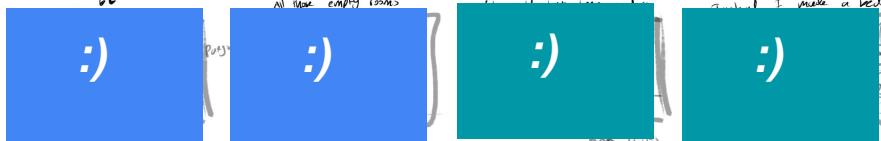
Day 6

- Nothing, my break

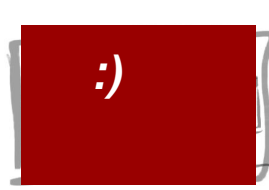
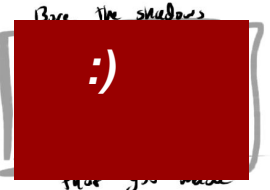
Day 7

- 600 frames, 14 scenes
- Sketch done





Sketch



Day 8

- break

Day 9

- Started walk cycle
- break

Day 10

- break

Day 11

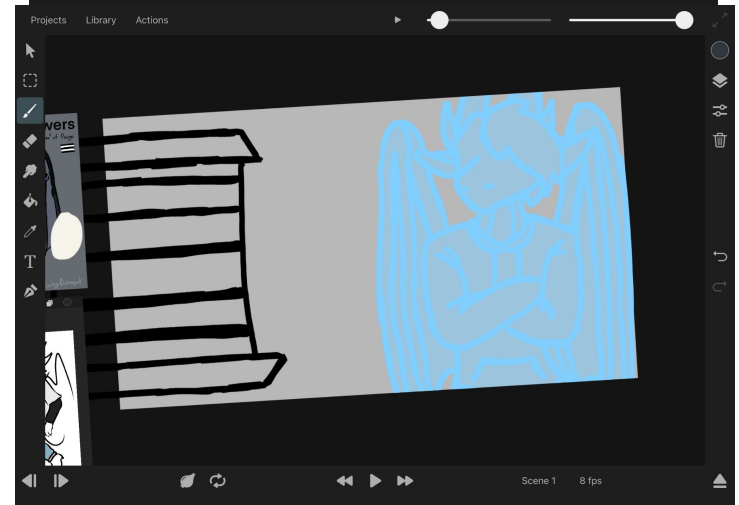
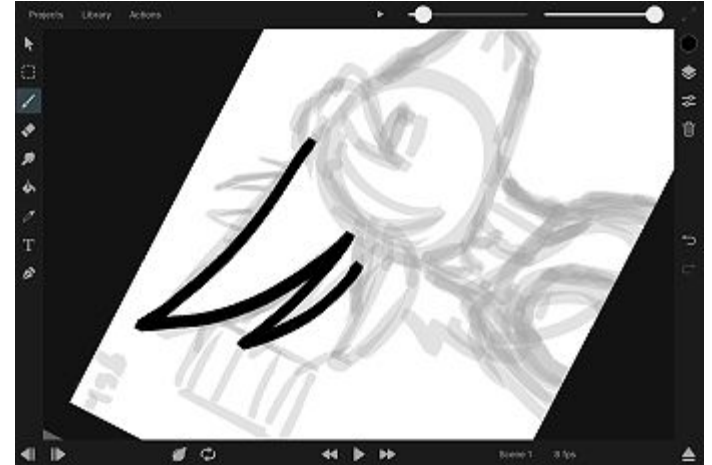
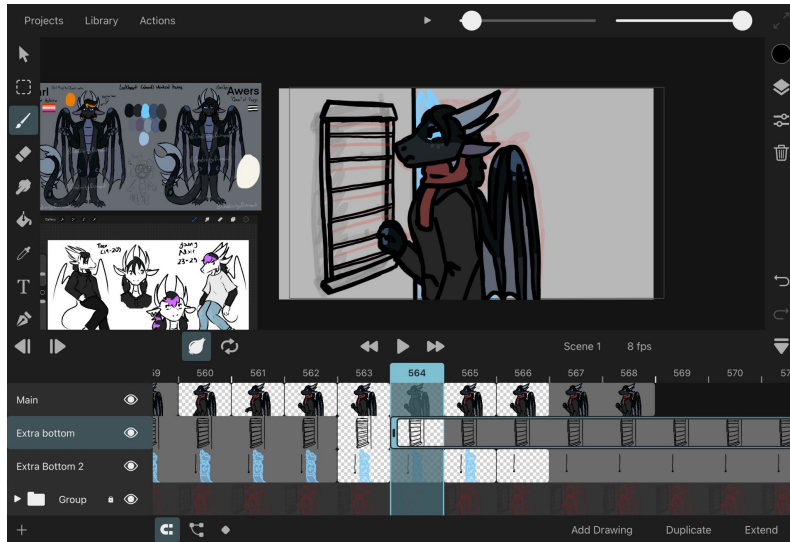
- 60 frames, 2 scenes

Day 12

- 6 scenes lineart
- 5 colored
- 170 frames (lineart)

Day 13

- I feel like a bunker survivor in an apocalypse
- 170 frames, 5 scenes
- 600 frames in
- He Who Shall Not Be Named isn't with me..



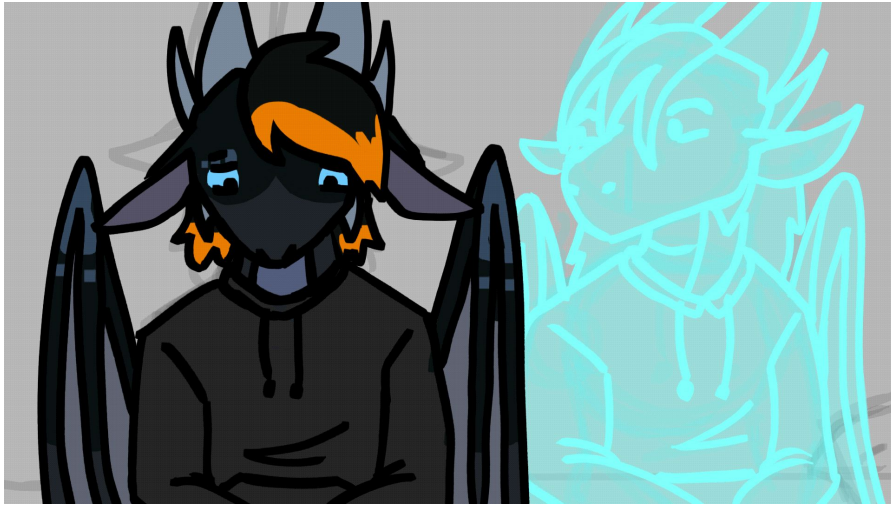
Day 14

- 400 frames , scenes 8.. (7 and 2 halves)
- 1000 frames in
- Tweening is a life saver, toonsquid saved my life
- Tweening is top 10 secrets mr cho is keeping from u



Day 15

- Walk cycle walkc ycel
- 130 frames, 5 scenes
- 1130 frames in
-



Day 16

- 2 scenes, 70 frames



Day 17

- 3 scenes (mostly color)

Day 18

- 1 scene,
- Mainly break

Day 19

- 3 scenes, 80 frames (so far)
- 1380 frames in



Day 20

- 2 scenes

Day 21

- 1.5 scenes I think
- Walk cycle

Day 22

-1 scene

Day 23

break

Day 24

break

Day 25

break

Day 26

- 1 background
- Started on a bigger one

Day 27

Break question mark??

Day 28

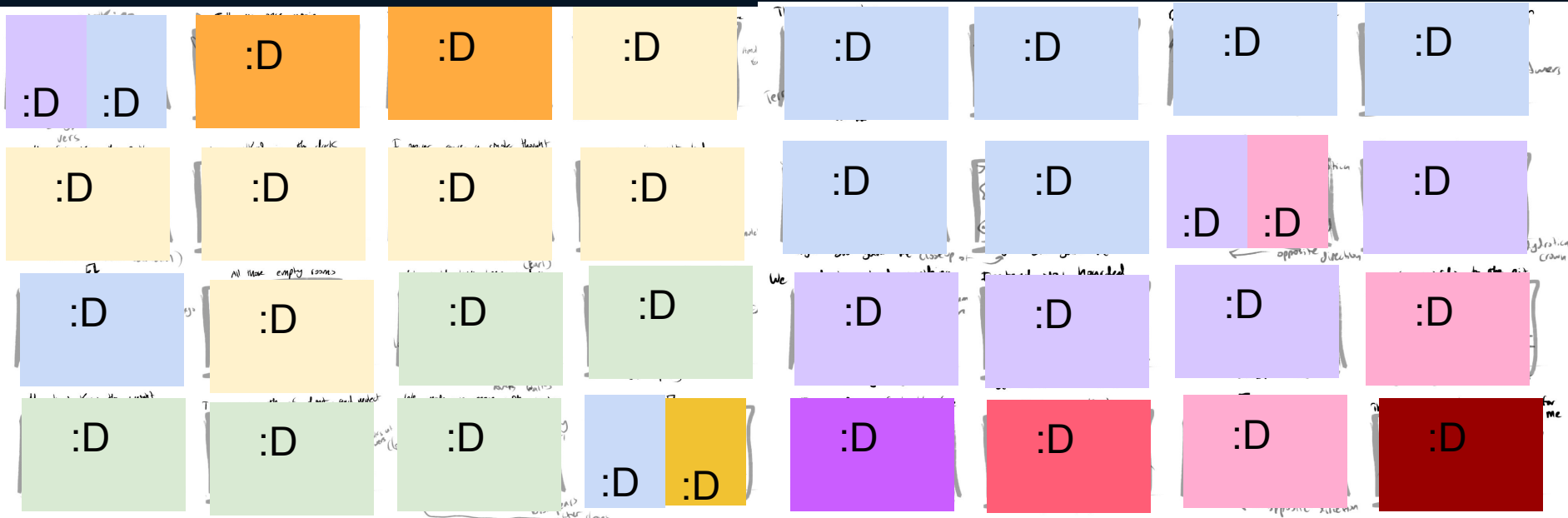
- 4 backgrounds

Day 29

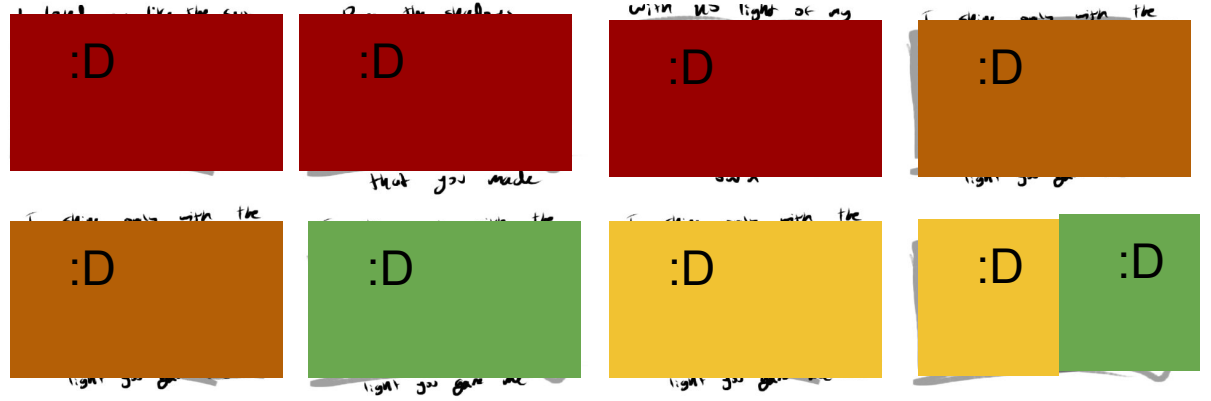
- 4 backgrounds

Day 30

- 11.5 so far



Lineart





Coloring

