

Title: Remembrance

Logline:

A wary cult member wakes up with no recollection of his past, and as he desperately tries to recover his memories he stumbles upon a sinister truth about his own role in a series of disappearances.

Introduction of key characters:

Bryton Davis: Bryton Davis is a wary cult member who wakes up in his cot with no recollection of his previous life. His appearance matches those of his cult brothers and sisters, aside from his sunken eyes and hollowed cheeks. He has no choice but to trust the other members. His friend Dave keeps convincing him to move on and be in the moment, but he's desperate to get his memories back.

Ernest: Ernest is the "father" of the community. His hair has turned gray due to old age and his eyes look tired. Ernest often likes to dye his hair brown in an attempt to look younger. Ernest stands out from the other cult members as he wears a black robe instead of white. He is in charge of facilitating the work of the community. Although he is a busy man, he makes sure to spend time with his "children", and he is loved by all. He is the founder of the community and rescued people from the dangers of the outside world. Rumors say that he had a past family, which explains why he is such a good father figure to the members.

Dave Smith: Dave is a 28 year old male with short, dark brown hair and brown eyes. He's the best friend of Bryton and is an overall positive person and does his best to help others. He doesn't really know what Bryton is doing, but nonetheless, he's there to support him and help him throughout his journey. As he continues to help Bryton, things start to seem off, and Dave feels a growing sense of unease in the air.

Catherine: Due to the passing of Earnest's wife, he selects Catherine to be her stand in. She has reddish brown hair that falls to the middle of her back and has dark brown eyes. Catherine acts like a mother figure to the cult working to comfort members and protect them from harm. She acts as Ernest's right hand and knows the deeper secrets of the cult. Similarly to Ernest, she cares deeply for the members of the cult. With the task of watching over the cult and in particular Bryton, she does what she can to keep things going upon Ernest's departure. She takes immense pride in Ernest's trust in her and idolizes him.

Story Overview:

Act 1:

Bryton is woken up in a hospital bed by Dave, who describes himself as Bryton's best friend. His mind is foggy and he's having trouble recalling anything, and Dave explains that he is recovering from a head injury. Throughout the day Bryton meets the cult's mother figure Catherine, as well as Charlotte, a younger and feisty member. At night, Bryton takes a walk to the cathedral to clear his mind. He has a flashback of a memory faints.

Act 2:

Bryton reawakens in his bed. He and Dave go to a sermon which every cult member attends. After the sermon he sees Charlotte storm out, and he follows, finding her reading a book in her room. He gets a flash of a memory and fights with her, believing that she has taken his memory. He faints and wakes up in the hospital again. He continues to go to areas that seem to draw out his memory, fighting with any cult members that he believes are in his way.

Act 3:

Bryton has now collected many memories, but he can't seem to connect the pieces. The other members seem to be more wary of his desperate behavior. Bryton fights Catherine to gain a critical memory, and her disappearance causes panic among the commune members. Dave begins to realize what Bryton has been doing. He and Bryton fight, and Bryton defeats him, collecting the final piece of the puzzle.

Act 4:

Bryton realizes that it was the cult leader-Ernest—who erased his memories, drugging him because he had found Ernest's secret lair. Bryton hunts him down in the cathedral. Ernest, hearing him, takes a drug to enhance his abilities. They fight each other.

Act 5: (2 possible endings)

If the player chooses Ernest: Bryton's desperation as well as the drugs Ernest used on him has turned him into a monster. They fight and Ernest wins. He rebuilds the cult and holds a memorial for the people Bryton has killed.

If the player chooses Bryton: Bryton and Ernest fight and Bryton wins. He has defeated the cult. He walks outside, seeing the real world clearly for the first time.

Detailed Description:

Act 1:

When Bryton opens his eyes he is surrounded by white curtains and a concerned face. "Bryton! Are you okay?" The man explains that he is Dave, and that Bryton is recovering from a head injury—an included side effect being memory loss.

Dave guides Bryton through the cult he has woken up in, reintroducing him to the other members. He describes them as "brothers" and "sisters". During the communal dinner he sits with Linda, a kind older nurse, and Charlotte, a feisty younger member. While both are glad to see Bryton back, Charlotte seems a bit guarded and detached. Bryton takes notice of this. He is also served food by Catherine, a pleasant woman who leads the kitchen and seems to know everyone. When serving him food Catherine says that she's delighted that Bryton is awake.

Bryton's mind is foggy, and he ends up taking a walk alone after lights out. As he walks he finds himself being drawn to the cathedral. He cautiously enters, goosebumps rising on his skin as he walks down the aisle. As he gets closer to the front podium his thoughts seem to get louder, until eventually he is hit by a flash of a memory. He sees himself getting dragged down a long corridor. The smell of chemicals is pungent, as if he is being drowned in cleaning supplies. He feels hands on his wrists, his desperate scrambling seeming to do nothing. Bryton ends up fainting from the flashback.

Act 2:

Bryton wakes up in a cot, the only thing inside being his bed, desk, and a photo of him. Remembering the events of the previous night he is eager to figure out what is happening to him. He chooses not to tell Dave, as he isn't entirely trusting of him yet.

He sees all the cult members walk in lines to the cathedral. Bryton begins to slightly panic. Dave mistakes his panic for confusion, explaining that it's a sermon day. At the sermon Bryton see's Ernest for the first time. He seems to be the leader, speaking on the podium about how the house he built is his gift to protect everyone from the dangers of the outside world. He is confident and charming, and his eyes seem to linger on Bryton. Afterwards Ernest goes to Bryton and congratulates him on a speedy recovery. This is the last time Bryton will see Earnest in a while, as Earnest is going on a trip to rescue more people and recruit more members to the community.

After the sermon Bryton notices Charlotte rushing back to her cot. Curious, Bryton follows. He watches from her door, seeing her read a book. When he looks closer he gets flashes of a memory (flashes of his siblings before everything went wrong, the book is the same one his younger sister read). He grabs her shoulders desperately demanding she tells him what she knows. She rightfully freaks out and shoves him. They fight physically and as they do Bryton gets more and more flashes until he's swept up completely in the memory. It's of him and his siblings, before the earthquake. The memory shows some of their life and then the earthquake. The last thing of the memory is the wall falling on him and knocking him out.

He wakes up in the hospital. Linda greets him, saying he's still recovering and shouldn't be walking around too much. Once Linda releases him, he runs into Dave, who was waiting outside the hospital. Bryton asks Dave if he used to have any siblings, and Dave answers "We're all brothers and sisters".

Wanting to learn more about Charlotte Bryton begins volunteering in the kitchen. Although it is entirely staffed with women, they happily accept him. When he asks about Charlotte they state that they don't remember her. This creeps out Bryton as he knows that Charlotte was a worker at the kitchen. At the kitchen he gets closer to Catherine, and he finds himself beginning to trust her. Catherine is noticing Bryton's tone of voice when talking about the community and realizes that he is not manipulated by Ernest like the other members. She gives him daily smoothies to help him recover. He also begins spending more time with Dave, finding that although he seems naive to the cult he is trustworthy.

Act 3:

After this, Bryton continues to go to places that call to him. In this process, he starts seeing more memories connecting to the mysterious lab he was drugged in as well as his past life and family. He is confused on if these are all part of his life or someone else's as they seem like two completely different memories. In order to solve this mystery, he starts to crave these memories even more.

Members of the community seem to be blocking his path. This is according to Catherine's orders as she is growing suspicious of Bryton and is planning to catch him to confront. However Bryton notices this mysterious behavior and uses Dave to get him to distract these obstacles so that he can get to each area. Dave is unaware of what Bryton is doing and simply believes he's helping a friend. Linda calls Bryton over to the hospital, wanting to check on his head injury as he has been acting odd. She inserts an IV in his arm, which invokes another brief memory. It's of him tied down in a lab. He has tons of needles in his arms, fluids going into him. A cloaked figure frantically walks around the room.

He snaps out of the memory, assuming Linda to be the cloaked figure. He grabs a nearby scalpel and uses it to defend himself. Linda, confused, tries to calm him down. They fight and Bryton wins. As he stares down at Linda passed out on the ground, a bag covers his head and he is knocked unconscious.

He wakes up in a dark room with his hands and ankles tied. He looks up to see Catherine. She stares him down, shaking her head and saying "Ernest will not be pleased to hear about what you're doing when he gets back". She begins to walk out of the room, planning to leave Bryton trapped. However he cuts the rope with the scalpel from earlier, charging at her and attacking her. Once he defeats her he gets another flash of a memory, in which it is revealed that the cloaked figure was Ernest all along. Ernest's connection to the cult is that the people he recruits are his test subjects that he is using to develop a drug.

He runs out of the room, seeing the cult. The people shy away from him, turning to each other and whispering. One member announces that Ernest has returned but that Catherine has gone missing and they begin to panic. Bryton runs towards the chapel, looking for Ernest. Dave sees him and runs towards him, afraid. He sees blood on Bryton's hands.

Dave realizes that Bryton is going for Ernest. While he doesn't understand why, he knows he must stop him. He tries to reason with him but their argument turns into a physical fight and Bryton kills Dave. When he does he gets a memory flash of their life together before the cult, surviving in the outside world. Bryton realizes that he killed Charlotte, Linda, Catherine, and now Dave. He feels that Ernest has taken everything from him, including his best friend, further fueling his anger.

Act 4:

Finally putting all the pieces together, Bryton hunts down Earnest at the chapel to confront him. Knowing that he is coming, Ernest has developed a drug for himself to enhance his powers. He takes the drug right as Bryton enters through the door, and it immediately strengthens him. Bryton asks Ernest why he has been taking away memories from him. Ernest explains in a calm and sorrowful tone that he was protecting the cult from Bryton and the outside world. Furious at this answer, Bryton charges at him.

From here, the player is given the option to select to either play as Bryton or Ernest in the fight. Right before the option is given you are given Ernest's backstory, shown on screen as he explains to Bryton.

Act 5:

Ernest and Bryton fight.

If Ernest is chosen: Through Ernest's lens, it is revealed that Bryton has evolved into a monster-like figure with each person he has killed. Although it seems to be a side effect of the drugs Ernest initially gave him, Bryton's obsession has also contributed to his transformation. Ernest wins the battle, Bryton turning into ash with his final blow. Exhausted, Ernest walks outside, seeing the destruction of his cult. He sighs and begins to rebuild, the remaining cult members helping him. He creates a memorial for the fallen members, Bryton's grave being among them.

If Bryton is chosen: Bryton wins the fight. Once he does his mind finally feels fully cleared. He walks throughout the cult, his eyes on the gates the whole time. Slowly he steps outside, seeing the outside world. Although it is in ruins with fallen buildings and rubble, Bryton finally smiles.