The history of animation

Animation is the process of creating the illusion of movement by displaying a series of still images or frames in rapid succession, in the entertainment industry animation is used to bring characters in a story to life, it can also be used to make any still image appear moving.
Animation is an art that can be applied to special effects in movies, tv, video games or even advertising.

- Everything started with a bowl that showed a sheep/goat leaping, this was created in the bronze-age, and showed frames of the goat leaping which implied movement. Then Leonardo da Vinci created a drawing of the different angles of a body, this implied motion, in 1824 it was created the thaumatrope, it was a circle with two images on the sides, when rapidly rotated the images created an illusion.
(called persistence of vision)
- In 1831 the Phenakitoscope was created, a spinning disk with images/frames which was reflected into a mirror giving the illusion of movement. Then in 1834 the Zoetrope appeared, this also used a disk that span inside a cylinder with images inside, the animation was viewed through slits in the cylinder.
- In 1868 the kineograph or flip book was made, is a small book with frames of pictures on each page when the book was quickly flipped though, all the images will come alive and create a full animation, in 1877 the praxinoscope was created, one more time using a cylinder the frames were on a paper in the inside this time there were some mirrors in the center (one mirror per frame), when spinned the animation was showed in the mirrors.
- The first stop motion animation was created (called “the dumpty circus”). In 1908 Fantasmagoire was the first hand-drawn animation, created by Emilie Cohl. In 1928 Steamboat willie was the first animation with sound printed on it and part of the start of the golden era of the animation.
- The snowwhite was the first full animated feature film, next to the flintstones that was the first animated tv show, three years later the movie jason and the argonaust used stop motion for visual effects of the skeletons in a live action movie.
- In 1984 it was finally created the adventures of andre and wally b, the first fully CGI-animated film being the most popular animation type nowadays, Wallace and Gromit were very popular for using traditional methods like stop motion along with CGI
- In 1995 the fun began because toy story was the very first full computer feature film. Nowadays 5D animation is one of the most common types of animation along with the stop motion being some of the most popular animation methods.