

❑ Why/How did you choose the idea for this project?

I chose this project because I wanted to do something music related. At first I wanted to recreate a scene from tick tick boom but then decided that it would be better to create something new. I did The Show Must Go On because it's my favorite Queen song and Freddie Mercury died before they could ever make a music video to it.

❑ What did you research to help you prepare for this project? Did you have any artistic influences?

I researched some of Queen's music videos but I quickly realized that I couldn't make it like a queen music video because most of them are based around the live performances.

❑ How did you collaborate with others? What was successful or unsuccessful about that collaboration, and why?

I collaborated with others when making the music and I had an actor for the music video. I think that my collaboration was successful because I got what I wanted for the music and they sounded great. The actual filming was less successful just because I spent most of my time on the music and didn't have as much time to plan.

❑ Which [21st C. Skills](#) did you improve upon the most? Why? The least? Why?

I definitely improved my technology skills the most because I am A LOT more confident in Protocols and recording music now.

I wouldn't say that I improved on something the least just because I did incorporate all of these into my Zenith and it is hard to say which I did the least.

❑ What learning experiences or other outcomes of this project do you think you'll put to use in the future?

Next time I will definitely plan more thoroughly and make sure to write notes when I think of good ideas so that I don't forget them.

❑ How well do you feel you accomplished one or more of the project objectives: ignite your own passion; elevate your skills and experiences; create your ultimate / most successful Freestyle project?

I think I elevated my skills in music production but not as much in film. I think that I was really excited for the music and not so much making a video to it and I lost passion once I had done the music.

❑ If you could do the project over, what would you do differently, and why?

Honestly I would do a whole different project. I should've done prosthetic demon masks or something production design related since I'm interested in doing that in the future and that would've been really cool.

❑ What's one meaningful final thought you would like your reader/listener to remember about the story of your project or its lasting value for you?

This project taught me a lot of new technological skill which I will definitely continue to use in the future even if I don't end up going into something related to that, I at least got to try it now.