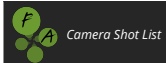


Production Title: Regard in Full
Director: LiaT and NeekieS
Locations: Juneral home, House
Producer: Matt Taylor

Sheet # 1
Date: December 11
Scenes #

Scene #	Shot #	Shot Size	Movement	Angle	Gear/Lens	Subject	Location	INT / EXT	Day/Night	Props	Story Day	Notes	Sound	Shot Duration	Take #	Duration x Takes	SHOOTING DAY
												Frame on the left. 60fps for slow motion.		00:00:00		00:00:00	
														00:00:00		00:00:00	
01	A	Mid Shot	Pan	Mid	Wide Angle	Object A	Location A	Int	Day	Prop 1	Day 1	This shot is a two part scene.	Sync	0:00:20	3	00:01:00	Day 1
01	B	Very Long Shot	Pan	Mid	Wide Angle	Character A	Location A	Int	Day	Prop 2	Day 1	2nd part of Scene 1	Sync	0:00:20	2	00:00:40	Day 1
01	C	Mid Shot	Tracking Shot	Mid	Standard	Character A	Location A	Int	Day	Prop 3	Day 1	From painting at the window to getting the food for Fred	Sync	0:00:30	4	00:02:00	Day 1
01	D	Long Shot	Stationary	High	Standard	Character B	Location A	Int	Day	Prop 4	Day 1	Food bowl is the prop	Sync	0:00:15	3	00:00:45	Day 1
01	D	Closeup	Stationary	Mid	Standard	Character A	Location A	Int	Day	Prop 4	Day 1		Sync	0:00:05	1	00:00:05	Day 1
02	E	Long Shot	Tracking Shot	Mid	Standard	Character C	Location A	Ext	Night	Prop 5	Day 1		Sync	0:00:05	1	00:00:05	Day 2
02	F	Closeup	Stationary	Mid	Standard	Character B	Location A	Int/Ext	Night	Prop 5	Day 1		Sync	0:00:05	2	00:00:10	Day 2
02	G	Long Shot	Stationary	High	Standard	Character B	Location A	Int	Night	Prop 5	Day 1		Sync	0:00:10	2	00:00:20	Day 2
02	H	Medium Closeup	Stationary	Mid	Standard	Character A and C	Location A	Int	Night	Prop 5	Day 1		Sync	0:00:05	3	00:00:15	Day 2
02	I	Medium Closeup	Stationary	Mid	Standard	Character A and C	Location A	Int	Night		Day 1		Sync	0:00:05	3	00:00:15	Day 2
02	J	Medium Closeup	Stationary	Mid	Standard	Character A and C	Location A	Int	Night		Day 1		Sync	0:00:10	2	00:00:20	Day 2
02	K	Long Shot	Stationary	Mid	Standard	Character A and C	Location A	Int	Night		Day 1		Sync	0:00:10	3	00:00:30	Day 2
02	L	Long Shot	Stationary	Mid	Standard	Character A and C	Location A	Int	Night		Day 1		Sync	0:00:05	2	00:00:10	Day 2
02	M	Long Shot	Tracking Shot	Mid	Standard	Character A and C	Location A	Int	Night		Day 1		Sync	00:00:03	1	00:00:03	Day 2
03	N	Closeup	Stationary	Mid	Standard	Character A	Location B	Int	Day		Day 2		Sync	0:00:05	2	00:00:10	Day 2
03	O	Medium Closeup	Stationary	Mid	Standard	Character A, C and D	Location B	Int	Day		Day 2		Sync	0:00:07	2	00:00:14	Day 3
03	P	Long Shot	Tracking Shot	Mid	Standard	Character A, C and D	Location B	Int/Ext	Day		Day 2		Sync	0:00:10	3	00:00:30	Day 3
03	Q	Medium Closeup	Stationary	Mid	Standard	Character A, C and D	Location B	Int	Day		Day 2		Sync	00:00:10	2	00:00:20	Day 3
03	R	Long Shot	Stationary	Mid	Wide Angle	Character A and D	Location B	Ext	Day		Day 2		Sync	0:00:18	3	00:00:54	Day 3
03	S	Long Shot	Stationary	Mid	Wide Angle	Character A and D	Location B	Ext	Day		Day 2		Sync	0:00:15	3	00:00:45	Day 3
03	T	Long Shot	Stationary	Mid	Wide Angle	Character A	Location B	Ext	Day		Day 2		Sync	0:00:07	2	00:00:14	Day 3
03	U	Long Shot	Stationary	Mid	Standard	Character C	Location B	Ext	Day		Day 2		Sync	0:00:05	3	00:00:15	Day 3
03	V	Medium Closeup	Stationary	Mid	Standard	Character A and D	Location B	Ext	Day		Day 2		Sync	0:00:06	3	00:00:18	Day 3
03	W	Closeup	Stationary	Mid	Standard	Character C	Location B	Ext	Day		Day 2		Sync	0:00:10	2	00:00:20	Day 3



Production Title: *Regard in Full*
Director: *LiaT and NeekieS*
Locations: *Juneral home, House*
Producer: *Matt Taylor*

Sheet # 1
Date: December 11
Scenes #

Scene #	Shot #	Shot Size	Movement	Angle	Gear/Lens	Subject	Location	INT / EXT	Day/Night	Props	Story Day	Notes	Sound	Shot Duration	Take #	Duration x Takes	SHOOTING DAY
03	X	Closeup	Stationary	Mid	Standard	Character A	Location B	Ext	Day		Day 2		Sync	0:00:05	2	00:00:10	Day 4
03	Y	Closeup	Stationary	Mid	Standard	Charater D	Location B	Ext	Day		Day 2		Sync	0:00:07	3	00:00:21	Day 4
03	Z	Long Shot	Stationary	Mid	Wide Angle	Charater A, C and D	Location B	Ext	Day		Day 2		Sync	0:00:07	3	00:00:21	Day 4
03	AA	Closeup	Stationary	Mid	Standard	Object C	Location B	Ext	Day		Day 2		Sync	0:00:03	3	00:00:09	Day 4
03	AB	Closeup	Stationary	Mid	Standard	Charater A	Location B	Ext	Day		Day 2		Sync	0:00:04	2	00:00:08	Day 4
03	AC	Closeup	Stationary	Mid	Standard	Charater C	Location B	Ext	Day		Day 2		Sync	0:00:08	2	00:00:16	Day 4
03	AD	Medium Closeup	Stationary	Mid	Standard	Character A and D	Location B	Ext	Day		Day 2		Sync	0:00:07	3	00:00:21	Day 4
03	AE	Long Shot	Stationary	Mid	Wide Angle	Character A and C	Location B	Ext	Day		Day 2		Sync	0:00:06	2	00:00:12	Day 4
03	AF	Closeup	Stationary	Mid	Standard	Charater D	Location B	Ext	Day		Day 2		Sync	0:00:04	3	00:00:12	Day 4
03	AG	Long Shot	Stationary	Mid	Wide Angle	Charater A and C	Location B	Ext	Day		Day 2		Sync	0:00:08	3	00:00:24	Day 4
04	AH	Closeup	Stationary	Mid	Standard	Character A and C	Location C	Ext	Night		Day 2		Sync	0:00:05	2	00:00:10	Day 4
04	AI	Long Shot	Tracking Shot	Mid	Wide Angle	Charater A and C	Location C	Ext	Night		Day 2		Sync	0:00:07	2	00:00:14	Day 4
04	AJ	Closeup	Stationary	Mid	Steadicam	Charater C	Location C	Ext	Night		Day 2		Sync	0:00:06	4	00:00:24	Day 4
04	AK	Closeup	Stationary	Mid	Standard	Character A	Location C	Ext	Night		Day 2		Sync	0:00:06	2	00:00:12	Day 4
04	AL	Long Shot	Tracking Shot	Mid	Wide Angle	Character A	Location C	Ext	Night		Day 2		Sync	00:00:08	2	00:00:16	Day 4
04	AM	Long Shot	Tracking Shot	Mid	Wide Angle	Charater C	Location C	Ext	Night		Day 2		Sync	0:00:03	1	00:00:03	Day 4
04	AN	Medium Closeup	Stationary	Mid	Standard	Charater C	Location C	Ext	Night		Day 2		Sync	0:00:15	3	00:00:45	Day 4
05	AO	Long Shot	Stationary	Mid	Standard	Charater C	Location A	Int	Day		Day 3	This object is also a prop	Sync	0:00:08	2	00:00:16	Day 4
05	AP	Medium Closeup	Stationary	Mid	Standard	Charater C	Location A	Int	Day		Day 3		Sync	0:00:05	1	00:00:05	Day 4
05	AQ	Long Shot	Stationary	Mid	Standard	Object D	Location A	Int	Day		Day 3		Sync	0:00:05	1	00:00:05	Day 5
05	AR	Extreme Closeup	Stationary	Mid	Standard	Character C	Location A	Int	Day		Day 3		Sync	0:00:05	1	00:00:05	Day 5
05	AS	Closeup	Stationary	Mid	Standard	Character A	Location A	Int	Day		Day 3		Sync	0:00:05	1	00:00:05	Day 5
05	AT	Medium Closeup	Stationary	Mid	Standard	Character C	Location A	Int	Day		Day 3		Sync	0:00:05	1	00:00:05	Day 5
05	AU	Medium Closeup	Stationary	Mid	Standard	Character A	Location A	Int	Day		Day 3		Sync	0:00:10	2	00:00:20	Day 5
05	AV	Medium Closeup	Stationary	Mid	Standard	Character C	Location A	Int	Day		Day 3		Sync	0:00:08	2	00:00:16	Day 5
05	AW	Medium Closeup	Stationary	Mid	Standard	Character A	Location A	Int	Day		Day 3		Sync	0:00:10	3	00:00:30	Day 5
05	AX	Medium Closeup	Stationary	Mid	Standard	Charater C	Location A	Int	Day		Day 3		Sync	0:00:05	2	00:00:10	Day 5

